**COMP2511-Celery Meeting Minutes**

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| **Meeting Date:** | 20.10.21 | **Meeting Time:** | 12:00-14:00 |
| **Room:** | MS Teams | **Minutes taken by:** | Jay |
| **Meeting Attended by:** | Vanessa Wang, Wen Zou, Sikui Tang (Oliver), Kaijie Zhou (Jay) | | |
| **Apologies:** |  | | |
| **Next Meeting Date:** | 21.10.21 | **Room:** | MS Teams |

Agenda

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| Item | Agenda Item | Discussion |
| 1 | Understanding of the project | * What classes do we need? * What interface do we need? * Based on the sample game, what special method do we need to be aware of? * Achieve agreements on how the system is built |
| 2 | UML diagram | * Create all classes or interfaces * Add relationship to them |
| 3 | Assumption | * Add an assumption about mercenary |
| 4 | Plan | * Need to show tutor about the UML diagram for more advice * Plan for another meeting to assign works |

TO-DO

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| Who | Action | Due Date |
| Everyone | Finish lab05 first | 25.10.21 |
| Everyone | Next meeting | 21.10.21 |